

HENDON PARK SPORTS ASSOCIATION
RULES FOR 2022 (REV: April 2nd, 2022)

**IN CASE OF DISCREPANCY, THIS DOCUMENT WILL SUPERSEDE ALL RULES
 POSTED ELSEWHERE
 THE OFFICIAL SOFTBALL CANADA RULE BOOK FASTPITCH AND ORTHODOX PITCHING
 SHALL GOVERN ALL PLAY WITH THE FOLLOWING EXCEPTIONS:**

Rule #	Rule Description	Softball Canada Rule	HPSA Rule Variation
1	BATTING ORDER	Rule 1 Section 11	Exception: All Players in the lineup must bat.
2	OFFICIAL DIAMOND	Rule 2 Section 3	Exception: Shall have 65 foot base paths and a pitching distance is 46 feet
3	BUNTING	Rule 1 section 1 Rule 7 section 6	Exception: If a batter shows bunt he cannot pull back and swing at the pitch. Penalty: First instance, batter is out and warning issued to both teams. Second instance by any batter is an out and ejection.
4	COMMITMENT LINE	Rule 2 Section 4	Exception: The commitment line is drawn half the distance between 3 rd base and home plate. The line is on the foul side of the foul line perpendicular to the base path. A runner from third passing the commitment line must continue to home plate and not return to third base. If he returns to 3 rd base and the fielder/catcher steps on home plate with the ball, the runner is out.
5	SAFE LINE	Rule 2 Section 4	Exception: The safe line is a line parallel to the commitment line, drawn from home plate closest to 3 rd base. It stops within 3 feet of home plate. A base runner from third base may not touch home plate but must cross over the safe line. The runner is out if the fielder/catcher catches the ball while he is touching home plate before the runner crosses the safe line. A runner touching home plate when attempting to score is out. A runner may not slide at home, should the runner slide at home the runner will be out.
6	FIRST BASE	Rule 2 Section 4	Exception: The following is NOT being adopted: On any live ball play made from first base foul territory, the batter-runner and the

	SAFETY BAG		defensive player may use either base. When the defensive player uses the foul portion of the double base, the batter-runner can run in fair territory and if hit by a throw from the foul side of first base, it would not be interference.
7	OFFICIAL SOFTBALL	Rule 3 Section 3	Exception: The league shall provide official softballs. The home team is to provide one new ball and the visiting team is to provide one good condition 12-Inch Worth SPN Grey Dot Optic Yellow
8	GLOVES AND MITS/TRAPPER	Rule 3 Section 4 Paragraph A	Exception: Pitcher may also wear a trapper on the mound.
9	PROTECTIVE EQUIPMENT	Rule 3 Section 6 Paragraphs C and D	Exception: A Catcher must wear chest protector, shin guards, mask, helmet.
10	UNIFORMS	Rule 3 Section 8 Paragraph B1	Exception: Hats are not mandatory.
11	UNIFORMS	Rule 3 Section 8 Paragraph E2	Exception: Players do not have to wear the same colour undershirts.
12	COACHES	Rule 4 Paragraph A	Exception: Lineup card is not required, score card is required.
13	LINE UP CARDS AND ROSTERS	Rule 4 Section 2 Paragraph A	Exception: Not Applicable. Late arrivals will be allowed to enter the game at the beginning of the next half inning and to be placed at the bottom of the batting order.
14	PLAYERS	Rule 4 Section 3 Paragraph A	Exception: 10 fielders may be used in division 3, 4 ,and 5.
15	PLAYERS	Rule 4 Section 3 Paragraph B	Exception: 7 players per team are required to start or continue a game.
16	STARTING PLAYERS	Rule 4 Section 4	Exception: Lineup cards will not be mandatory.
17	REENTRY	Rule 4 Section 6	Exception: Unlimited substitutions in the field.
18	JEWELRY	Rule 4 Section 10	Exception: Jewelry is allowed to be worn, but is not recommended. A player may be asked to remove their jewelry if the umpire deems it unsafe or distracting, if the player does not comply they could be removed from the game.
19	REPLACEMENT RUNNER	Rule 4 Section 11 Paragraph E	Exception: Catcher in the following inning can request a courtesy runner with two outs

			without counting towards courtesy runner limit.
20	REGULATION GAME	Rule 5 Section 3 Paragraph C	Exception: Tie games will stand at the completion of 7 innings or time except for playoffs. There will be no extra innings even if time is remaining.
21	REGULATION GAME	Rule 5 Section 3 Paragraph D	Exception: A game called by the plate umpire will be regulation if the home team is winning after 3.5 innings or if the visiting team is winning after 4 innings OR game time (excluding any weather-related delays) is at least one hour.
22	REGULATION GAME	Rule 5 Section 3 Paragraph G. 1	Exception: A game not considered regulation during the regular season won't be replayed
23	REGULATION GAME	Rule 5 Section 3 Paragraph G. 2	Exception: A regulation tie game will stand.
24	MERCY RULE	Rule 5 Section 6	Exception: 7 run limit per inning for innings 1-4, Innings 5-7 will be open innings. A game will be called by the home plate umpire if one team is leading by 20 runs after 5 innings or more.
25	TIE BREAKER	Rule 5 Section 7 Paragraph A	Exception: Regular season games will end in a tie at the end of the innings or time allocation. Tie Breakers are to be used for playoffs only. Player on base must be person furthest from batting. (International Tie Breaker)
26	CHARGED CONFERENCE	Rule 5 Section 9	Exception: One charged conference per inning will remain in effect before a pitcher must be removed from the pitching position. A charged conference is defined as a meeting between a pitcher and a team mate that interrupts the flow of the game.
27	PITCHING	Rule 6	Exception: All Divisions: A 1-5 second pause between coming set and delivering the pitch is required. Must start with two feet on the rubber with one distinct step forward with no pause. Pitcher cannot turn their wrist during the release of the ball. Pitcher cannot bring the ball more than a foot away from their body during delivery. Slingshot pitching (bending the elbow and

			rotating the body significantly toward first/third base) is NOT allowed.
27	BATTING	Rule 7 Section 3 Paragraph D	Exception: The umpire has the discretion to keep the game moving and ask the player to get back into the batter's box if he feels the player is delaying. If the batter fails to get in the batter's box in a reasonable amount of time, a strike may be called.
28	SCORING	Rule 12	Exception: Each team must keep track of each plate appearance. It is recommended that each team keep track of: Singles, Doubles, Triples, Walks, Home Runs, and Strikeouts. Additional and optional pitching stats, RBI's, Stolen Bases, and Runs Scored. Errors are to be counted as hits; fielder's choice is not to be counted as a hit. Scores and Stats are to be uploaded to the website within 48 hours of game.

**HPSA LEAGUE SPECIFIC RULES
(NOT RELATED TO SOFTBALL CANADA RULEBOOK)**

PLAYOFF ELIGIBILITY	To be eligible for the playoffs each player must be on the team's official roster by the third Sunday of July.
TIME LIMIT	No new inning will start after 1hr 40 min from the scheduled game time. No pitch will be allowed after 1 hr 50 min from the scheduled game time.
COURTESY RUNNERS	Teams will be allowed to have an unlimited number of courtesy runners for up to 4 players. The courtesy runner must be the <u>person furthest from the batter</u> in the line-up unless this is an injured player, in which case the runner would then be the next person in the line-up.

LEAVING A GAME	Any player may leave a game for any reason without penalty as long as there are still enough players to continue the game.	
SMOKING AND ALCOHOL	Smoking, including vaping, is not allowed in the dugouts or playing field. Alcohol/marijuana use is strictly prohibited in any part of the park or parking lot.	
PITCHING	Pitchers can pitch for one team in each division as long as they are on the team's official roster.	
NON ROSTER PLAYERS	Teams are allowed to bring out non roster players during the regular season only in order to get their lineup to 10 for division 2, or 11 for divisions 3, 4, & 5. Subs must bat at the bottom of the batting order before late arriving players (anybody who shows up after the official plate meeting). A maximum of 5 subs may be used.	
PLAYOFF FORMAT	Number of teams in division	Number of teams that make the playoffs
	4-6	4
	7-8	5
	9-10	6
	11	7
	12	8
PLAYOFF SEEDING TIE BREAKING	<ol style="list-style-type: none"> 1. Win Percentage (with default points factored in) 2. Does a team have a default? 3. Head to Head 4. Run differential (runs for minus runs against divided by number of games played) 5. Coin Toss 	
STANDINGS	Standings will be determined based on win percentage. A default will be counted as a loss and a default. Therefore, it will count as a game played and there will be a subtraction of points from winning percentage (a default counts as an additional loss when calculating win %).	
ROSTERS	Team rosters must be submitted using the roster form provided by the league and completed by April 28 th . The last day to make adjustments to team rosters will be the third Sunday in July. The minimum	

	roster size is 10 players. The maximum roster size is 18 players.
GROUND RULES	Hendon Park – The white line in the outfield fence will no longer be used to determine a Home Run. Balls must clear the full fence to be awarded a Home Run
GIVING UP AT BATS	Teams may give up their at bats for a full inning, or the remainder of an inning, in lieu of having batters/runners intentionally "get out" to speed up the game. Batters who were due to bat will NOT be skipped. They will take their scheduled at bats in the next inning if there is one. This can be employed before an inning, before an at bat, or mid at bat with any number of outs. This can be done an unlimited number of times per game.
INTENTIONAL WALKS	Should a team wish to intentionally walk a batter, they just need to tell the official and the batter will be awarded first base.